Animation, Interactive Technology, Video Graphics & Visual Effects

Program Location: Fairhope Campus

Applied Technologies Division

Length: Four Semesters

This program is designed to prepare students for a career in communication arts and to give students experience with the equipment and methods used in the graphic arts industry.

This is a career program designed for students to go directly into the labor market upon completion. Although some of the courses in this program will transfer to four-year institutions, this program is not designed to be a transfer program of study; therefore, it is not subject to the terms and conditions of STARS.

Program: Computer Animation Production
Type: Certificate

Semester One

Item #	Title	Credits
ART 175	Digital Photography	3
CAP 101	CGI Software Basics	3
CAP 102	Compositing Basics	3
CAP 103	Computer Graphics History	3
ENG 101	English Composition I	3

Semester Two

Item #	Title	Credits
CAP 121	CGI Animation	3
CAP 122	Storytelling & Previsualization Process/Project	5
CAP 123	CGI Shading, Lighting and Rendering	3
PHY 120	Introduction to Physics	4

Semester Three

Item #	Title	Credits
CAP 201	Simulation and Particles Effects	3
CAP 202	Live Action and Integration Project	5
CAP 203	Advanced Compositing	3
CAP 204	Advanced Modeling	2
DDT 240	Independent Studies	2

Semester Four

Item #	Title	Credits
CAP 221	Final Project	6
CAP 222	Specialization Field	3
CAP 223	VIsual Effects Process	3
CAP 224	Digital Environment	3
	Total credits:	**60**